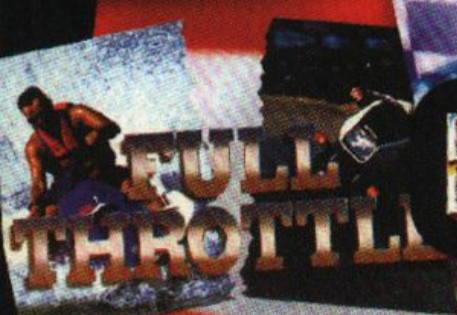
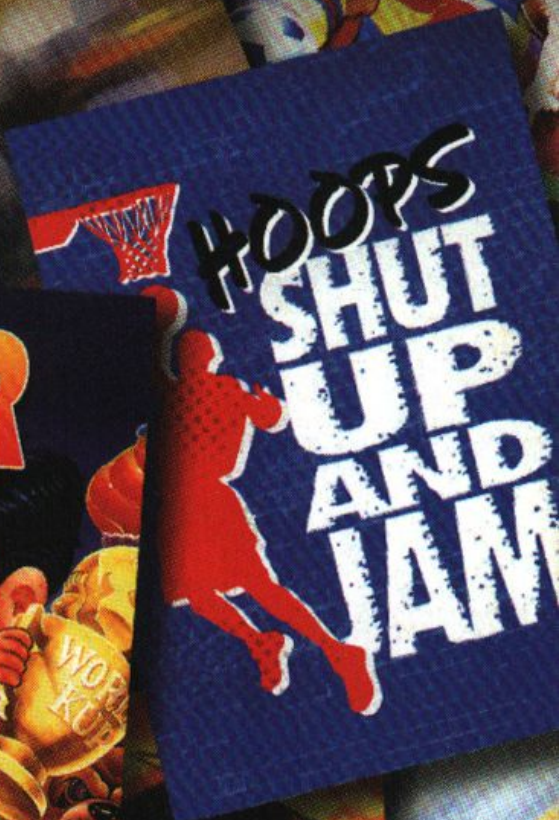
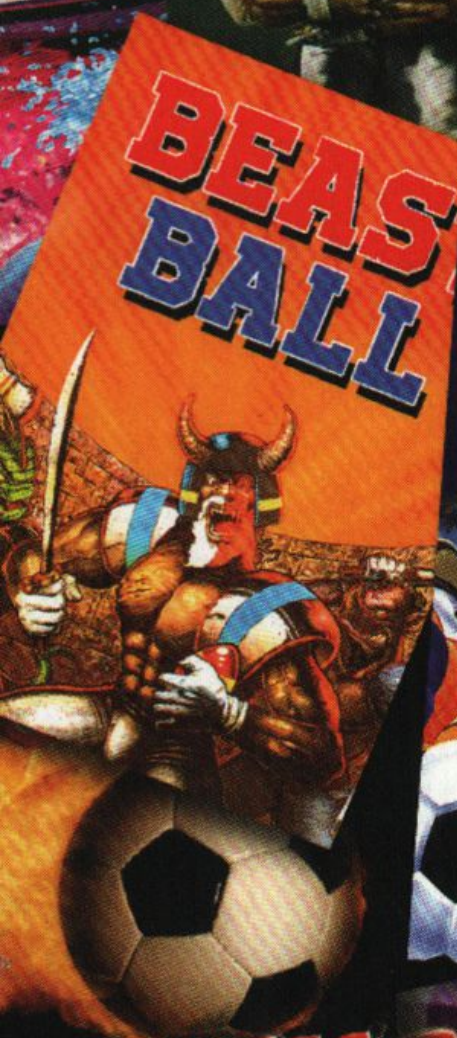


PIKO

COLLECTION 2



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ABOUT PIKO

We welcome Piko Interactive for a second time to the Evercade. This collection has a sports theme and highlights diverse sub genres such as racing, Olympic style sports, Soccer and even a platformer. We also are excited to present 32 bit games for the first time on the Evercade.

Piko Interactive was founded in 2013 by Eli Galindo. Piko collect and develop unique and interesting games from IP owners and release these games to new audiences. Many were unfinished or not released in English language and have been carefully finished and translated. Piko Interactive brings 20 of their best titles to the Evercade, giving gamers a chance to play a wide variety of genres on one console.

"Bringing old games back to life is our passion. Seeing people rediscover classics and discover our games for the first time is an amazing experience" - Eli Galindo

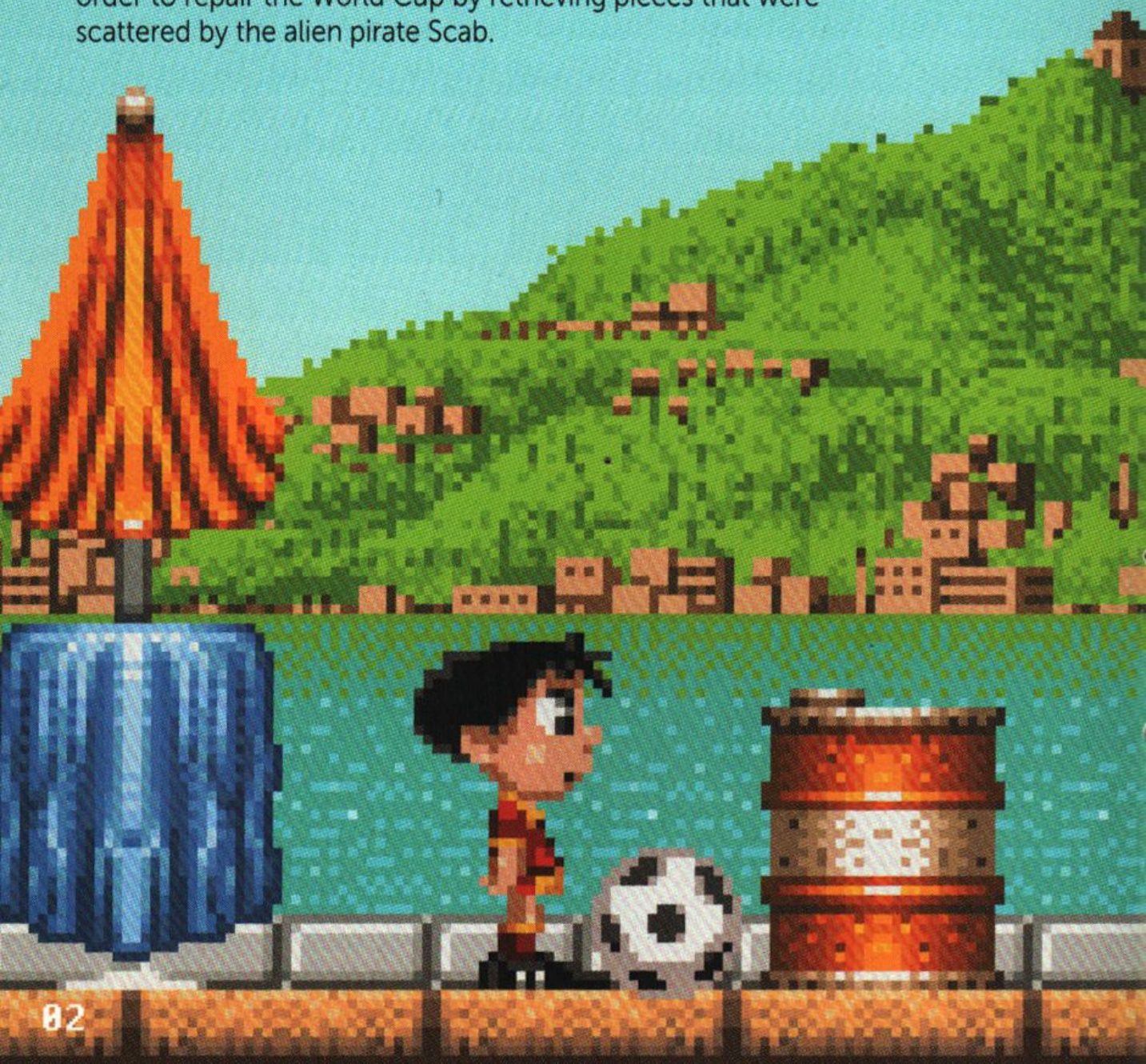
PIKO

SOCCER KID

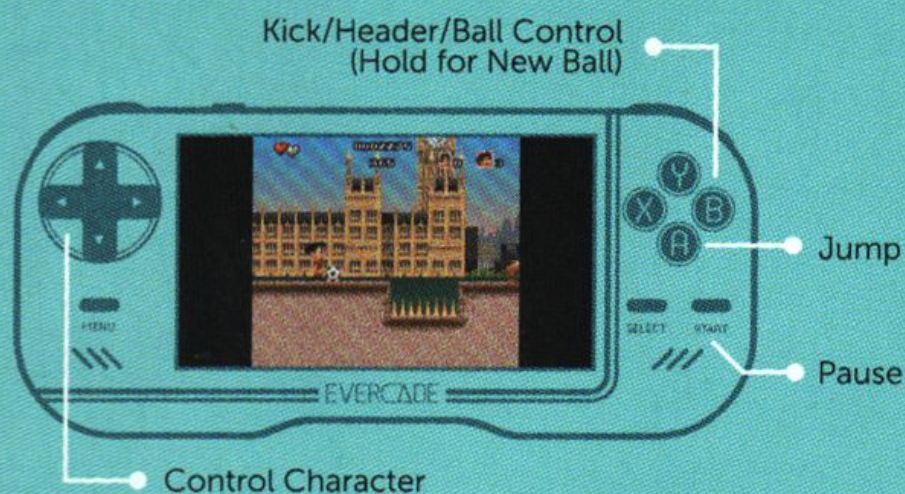


ABOUT THE GAME:

Soccer Kid is a side-scrolling platform video game. In the game, players assume the role of the titular main protagonist who travels across several countries around the world in order to repair the World Cup by retrieving pieces that were scattered by the alien pirate Scab.



CONTROLS DIAGRAM:



YEAR RELEASED:

1993

DEVELOPER:

Krisalis Software

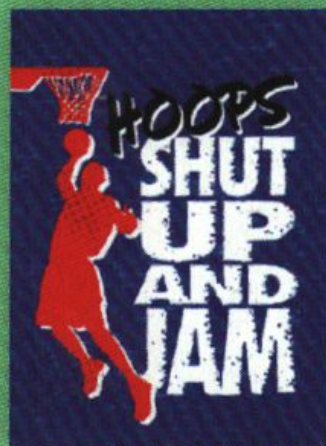
GENRE:

Platform

TIP: When on the title screen use the "L" and "R" buttons to change the colour of your shirt and shorts and play in your favourite colours.



HOOPS SHUT UP AND JAM



ABOUT THE GAME:

No referees, no fouls, no shot clock - just street basketball. Choose from 16 available players and jump 'n dunk your way through matches across various cities of the United States.

YEAR RELEASED:

1994

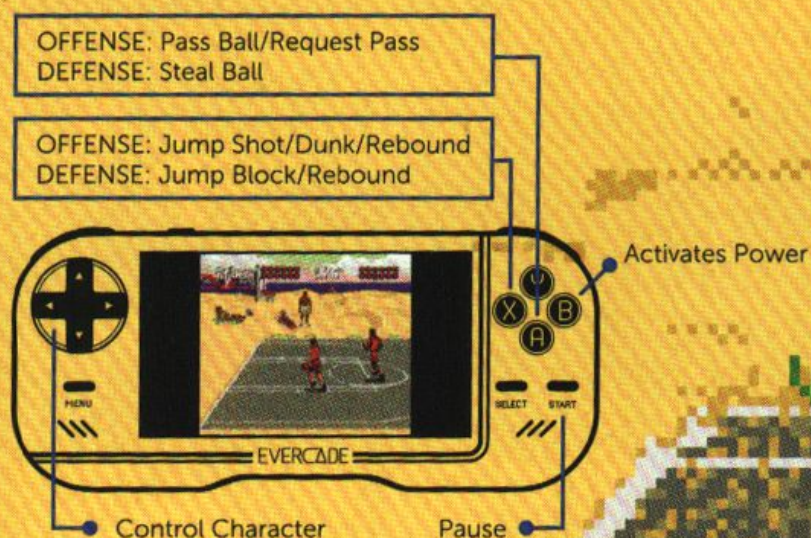
DEVELOPER:

Accolade

GENRE:

Sports

CONTROLS DIAGRAM:





BEAST BALL

"GO SLAYERS!"

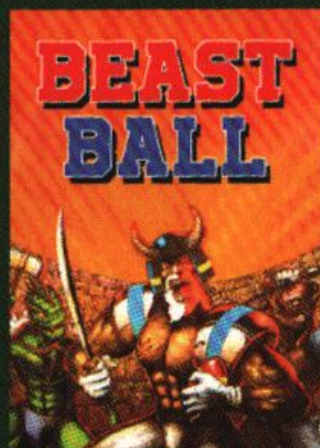
ABOUT THE GAME:

Do you like action but reckon that chainsaw massacres are for grannies' tea parties? If you do then Beast Ball football is for you. This is an all action, crunch 'em, stamp 'em, no holds barred game of mutant football where heads roll and where injury time means just that.

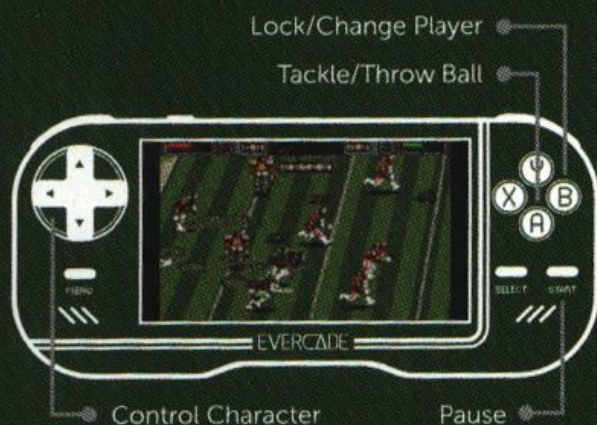
YEAR RELEASED: 1994

DEVELOPER: Teque London

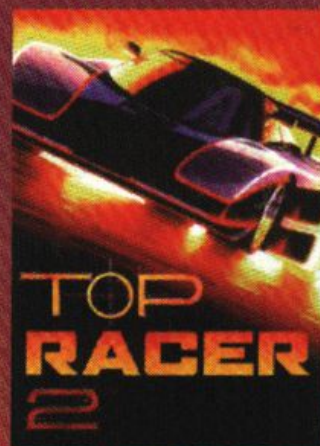
GENRE: Sports



CONTROLS DIAGRAM:



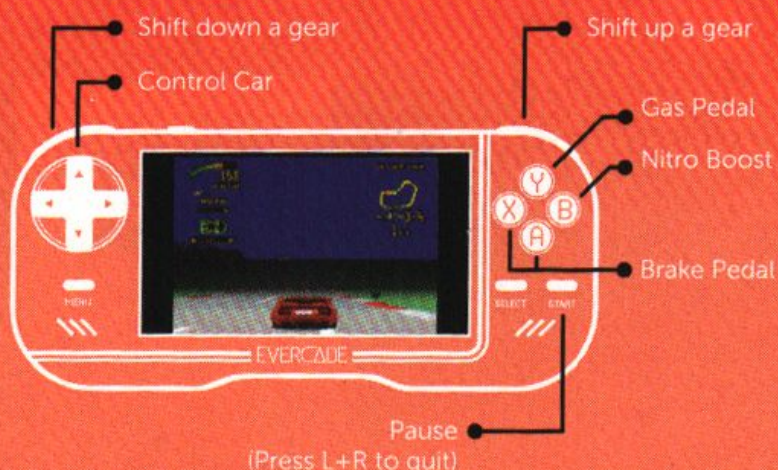
TOP RACER 2



ABOUT THE GAME:

Your task is to race through 16 countries, each of which features four races, with many real-world circuits recreated in incongruous locations (such as the Monza layout in Ayers Rock, and the old Hockenheim in Vancouver). These four-race blocks each represent their own mini-championship, in which you race against 19 cars and winnings can be spent on various upgrades.

CONTROLS DIAGRAM:



YEAR RELEASED:

1993

DEVELOPER:

Gremlin Interactive

GENRE:

Racing

TIP: Consider saving a boost for if/when you lose speed!



ELIMINATOR BOAT DUEL

ABOUT THE GAME:

Drivers earn thousands of dollars by competing in hydroplane races, setting track records, rescuing stranded people, and collecting cash bonuses. With these winnings they can repair or upgrade various components of the hydroplane to improve racing performance and remain competitive in 24 unique race courses.

YEAR RELEASED:

1991

DEVELOPER:

Radioactive Software,
Sculptured Software

GENRE:

Racing



CONTROLS DIAGRAM:



WINTER CHALLENGE



ABOUT THE GAME:

World Class Speed. Endless Challenge. Awesome graphics, animation and fun. Every time you play, you'll be pushing yourself to go a little faster, jump a little farther. Experience the rush of competing in eight of the most stimulating and challenging events of winter sports.

YEAR RELEASED: 1992

DEVELOPER: MindSpan

GENRE: Sports

CONTROLS DIAGRAM:

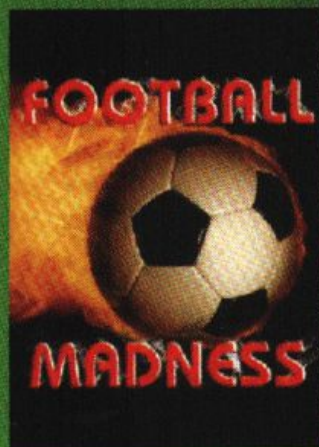




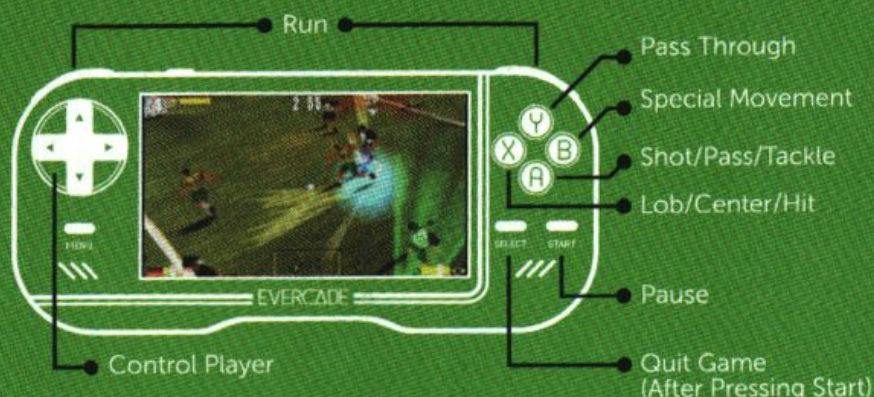
FOOTBALL MADNESS

ABOUT THE GAME:

Feel the passion and tension of the big match atmosphere. Crunching tackles and aggressive barges are all fair play in this game. Playing without the interruption of an irritating ref, you can do what you always wanted to without being sent off. You can even resort to dirty tactics!!



CONTROLS DIAGRAM:



YEAR RELEASED:

2003

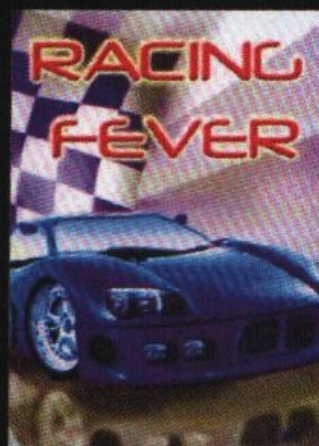
DEVELOPER:

Naps Team

GENRE:

Sports

RACING FEVER



ABOUT THE GAME:

Choose from one of 6 super-charged vehicles as you speed your way across a variety of challenging tracks in the car of your dreams! Compete against other racers and win the Racing Fever! Time your moves and drive wisely! Block your opponent's way and keep the lead!

CONTROLS DIAGRAM:

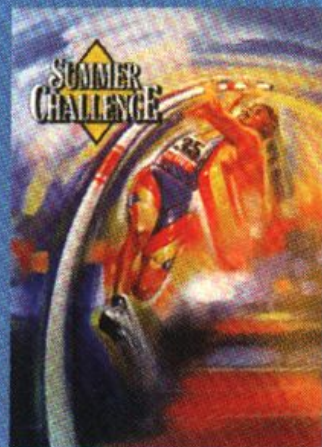


YEAR RELEASED: 2005

DEVELOPER: Naps Team

GENRE: Racing

SUMMER CHALLENGE



ABOUT THE GAME:

The sequel to Winter Challenge, this Summer edition includes 8 events from athletics to cycling. Like with Winter Challenge, graphically, the game features the same polygonal environments with bitmap athletes and game modes include the ability to train or compete in a tournament. It's also possible to replay and even store your best (or worst) moments.

YEAR RELEASED:

1992

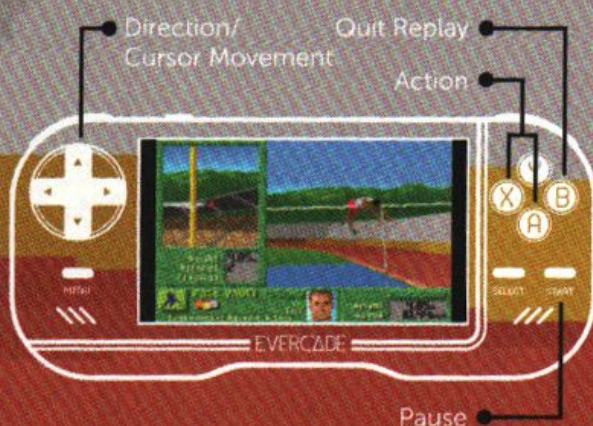
DEVELOPER:

MindSpan

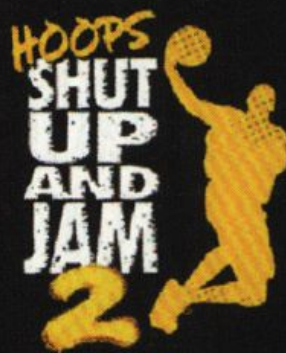
GENRE:

Sports

CONTROLS DIAGRAM:



HOOPS SHUT UP AND JAM 2



ABOUT THE GAME:

This game is a sequel to Hoops Shut Up and Jam!. It is a street basketball game which means no referees to enforce fouls and no shot clock to force a player to take a shot. The game features an exhibition and a tournament mode.

YEAR RELEASED: 1995

DEVELOPER: Accolade

GENRE: Sports

CONTROLS DIAGRAM:




OFFENSE: Teammate Jump/Switch Player
DEFENSE: Flagrant Foul

OFFENSE: Pass Ball/Request Pass
DEFENSE: Steal Ball /Block Dunk

OFFENSE: Jump Shot/Jump/2xClutch
DEFENSE: Jump

Control Player

Pause

A pixelated screenshot of a soccer game. A player in a red and white uniform is in the foreground, facing a player in a blue and white uniform. A goalkeeper in a green uniform is on the left, and another player in a red and white uniform is on the right. The background shows a green field with white lines and a goal.

WORLD TROPHY SOCCER

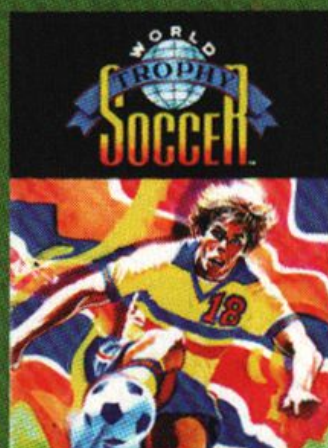
ABOUT THE GAME:

The world's most popular sport has never been so exciting. Enjoy all of the action of international competition; passing, dribbling, and tackling your way to hard-fought victory. Use complete directional control to master corner kicks, penalty shots, throw-ins, and more. An on-screen referee is on hand to enforce international rules in either Arcade or Simulation play styles.

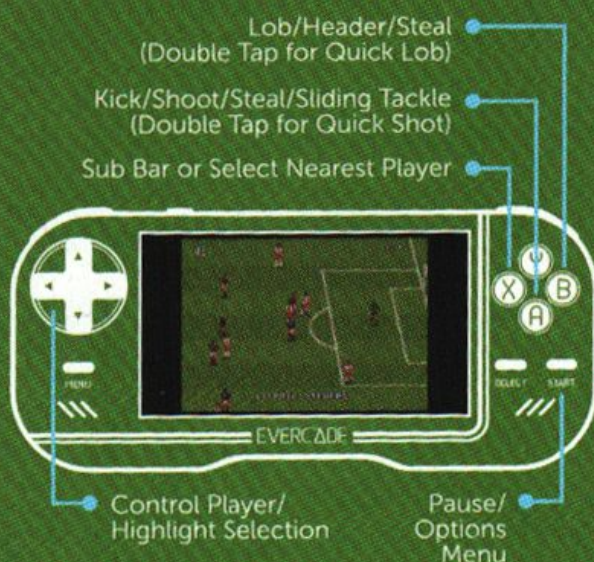
YEAR RELEASED: 1992

DEVELOPER: Krisalis Software

GENRE: Sports



CONTROLS DIAGRAM:



FULL THROTTLE

ALL-AMERICAN RACING



ABOUT THE GAME:

Full Throttle Racing takes in chaotic, violent and no-holds-barred racing across America. The racing takes place on both land and water, with motorbikes and boats featured. As you play the game you can upgrade your vehicle, with faster engines, better tyres and more nitros.

YEAR RELEASED:

1994

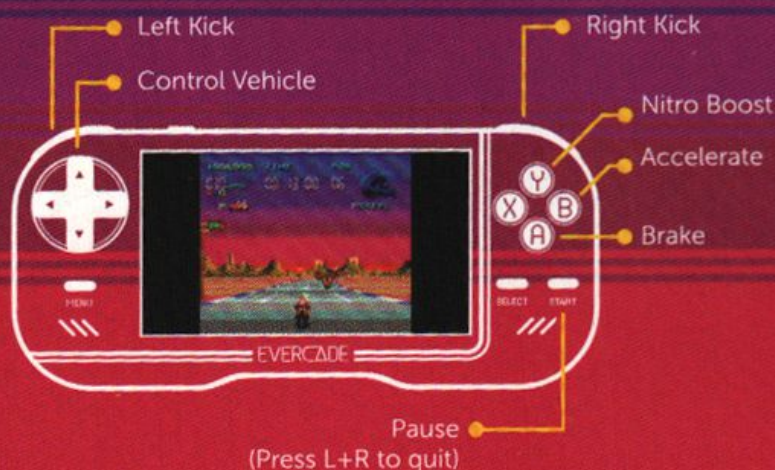
DEVELOPER:

Gremlin Interactive

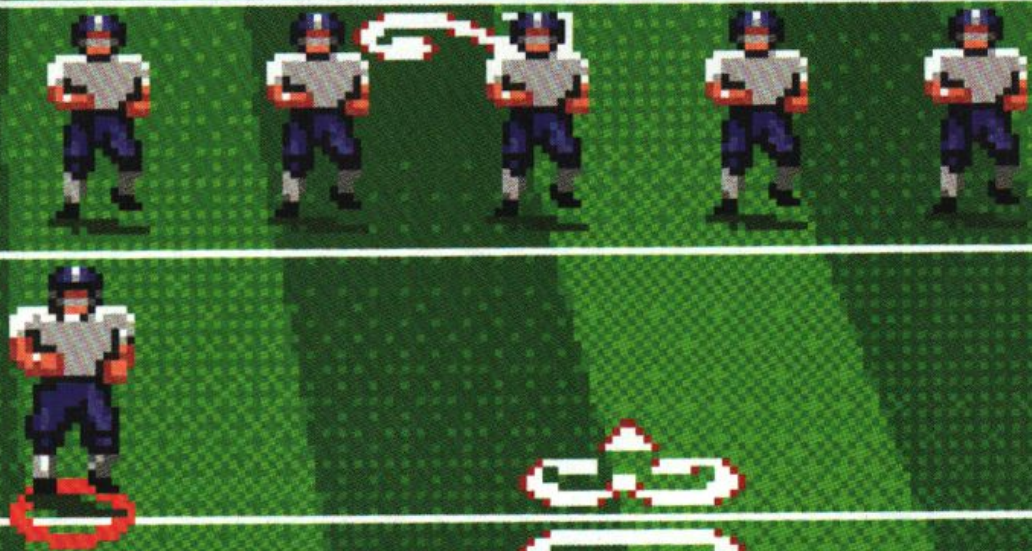
GENRE:

Racing

CONTROLS DIAGRAM:



FACT: Known in Japan as *Full Power*



TOUCH DOWN!

POWER FOOTBALL

ABOUT THE GAME:

Power Football is an option-filled American football game. You have all 28 professional teams. At startup, you can choose to play a single game or enter a single elimination 16-team playoff; play 3-, 5-, 10-, or 15-minute quarters; set four levels of passing ability; and decide if players tire, suffer injuries, incur penalties, or fumble.

YEAR RELEASED:

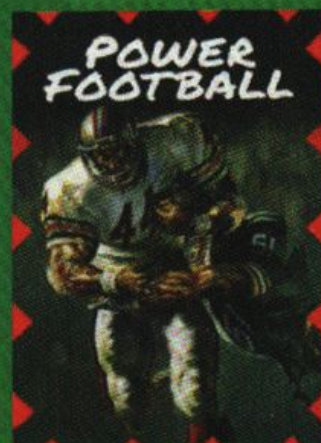
1991

DEVELOPER:

Accolade

GENRE:

Sports

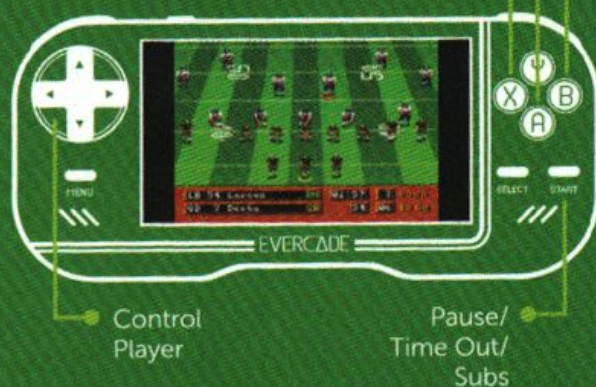


CONTROLS DIAGRAM:

Switch Player/Bullet Pass/Check Player

Throw/Scramble/Hand Off/Dive

Kick/Snap/Initiate Pass/
Select Target/Straight Arm



MORE COLLECTIONS AVAILABLE

#01 ATARI COLLECTION 1

#02 NAMCO MUSEUM COLLECTION 1

#03 DATA EAST COLLECTION 1

#04 INTERPLAY COLLECTION 1

#05 ATARI COLLECTION 2

#06 NAMCO MUSEUM COLLECTION 2

#07 INTERPLAY COLLECTION 2

#08 MEGA CAT STUDIOS COLLECTION 1

#09 PIKO INTERACTIVE COLLECTION 1

#10 TECHNOS COLLECTION 1

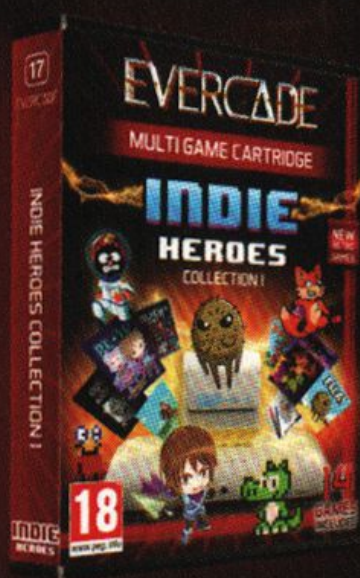
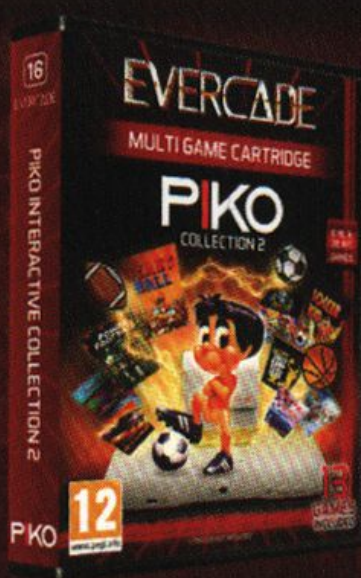
#11 XENOCRISIS | TANGLEWOOD

#12 THE OLIVER TWINS COLLECTION




#13 ATARI LYNX COLLECTION 1

#14 ATARI LYNX COLLECTION 2

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